

Integral Casting Conversions

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Casts Involving Integral Types (§6.2.3)

- Other than for `_Bool`, casts from one integral type to another should maintain the mathematical value, if possible
- If the cast **cannot maintain the value of the original expression**, then
 - If converting from unsigned to signed, then the result is not defined
 - If converting from signed to unsigned, then the result must be equal to the original value mod 2^n , where n is the number of bits in the representation of the result type
 - Keep in mind that the result of modulo has the same sign as the divisor
 - Reminder: the `%` operator in C does not compute *modulo*; rather, its result is the *remainder*

Integral Casts Where Value is Maintained

- Examples:

- `signed char sc; unsigned char uc; signed int si; unsigned int ui;`
- `uc = 255; ui = (unsigned int)uc; /* ui will have the value ??? */`
- `uc = 255; si = (signed int)uc; /* si will have the value ??? */`
- `sc = -1; si = (signed int)sc; /* si will have the value ??? */`

Integral Casts Where Value is Maintained

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;
- uc = 255; ui = (unsigned int)uc; /* ui will have the value 255 */
- uc = 255; si = (signed int)uc; /* si will have the value ??? */
- sc = -1; si = (signed int)sc; /* si will have the value ??? */

Integral Casts Where Value is Maintained

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;
- uc = 255; ui = (unsigned int)uc; /* ui will have the value 255 */
- uc = 255; si = (signed int)uc; /* si will have the value 255 */
- sc = -1; si = (signed int)sc; /* si will have the value ??? */

Integral Casts Where Value is Maintained

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;
- uc = 255; ui = (unsigned int)uc; /* ui will have the value 255 */
- uc = 255; si = (signed int)uc; /* si will have the value 255 */
- sc = -1; si = (signed int)sc; /* si will have the value -1 */

Integral Casts to Same Size Destination Types

- Bottom line: If integral types are represented in two's-complement, then no conversion is required when performing conversions between signed and unsigned types ***of the same size***
 - Regarding conversion of an unsigned to a signed integer of the same size that would overflow, H&S states that, “many programmers and programs depend on the conversion being performed quietly and with no change of representation to produce a negative number”
- Therefore, we won't emit any IR for same size casts

Examples of Integral Casts to Same Size Destinations

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- uc = 0; sc = (signed char)uc; /* sc will have the value ??? */

- uc = 127; sc = (signed char)uc; /* sc will have the value ??? */

- uc = 128; sc = (signed char)uc; /* sc will have the value ??? */

- uc = 255; sc = (signed char)uc; /* sc will have the value ??? */

- sc = 0; uc = (unsigned char)sc; /* uc will have the value ??? */

- sc = 127; uc = (unsigned char)sc; /* uc will have the value ??? */

- sc = -128; uc = (unsigned char)sc; /* uc will have the value ??? */

- sc = -1; uc = (unsigned char)sc; /* uc will have the value ??? */

Examples of Integral Casts to Same Size Destinations

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- uc = 0; sc = (signed char)uc; /* sc will have the value 0 */

- uc = 127; sc = (signed char)uc; /* sc will have the value ??? */

- uc = 128; sc = (signed char)uc; /* sc will have the value ??? */

- uc = 255; sc = (signed char)uc; /* sc will have the value ??? */

- sc = 0; uc = (unsigned char)sc; /* uc will have the value ??? */

- sc = 127; uc = (unsigned char)sc; /* uc will have the value ??? */

- sc = -128; uc = (unsigned char)sc; /* uc will have the value ??? */

- sc = -1; uc = (unsigned char)sc; /* uc will have the value ??? */

Examples of Integral Casts to Same Size Destinations

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- uc = 0; sc = (signed char)uc; /* sc will have the value 0 */

- uc = 127; sc = (signed char)uc; /* sc will have the value 127 */

- uc = 128; sc = (signed char)uc; /* sc will have the value ??? */

- uc = 255; sc = (signed char)uc; /* sc will have the value ??? */

- sc = 0; uc = (unsigned char)sc; /* uc will have the value ??? */

- sc = 127; uc = (unsigned char)sc; /* uc will have the value ??? */

- sc = -128; uc = (unsigned char)sc; /* uc will have the value ??? */

- sc = -1; uc = (unsigned char)sc; /* uc will have the value ??? */

Examples of Integral Casts to Same Size Destinations

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- uc = 0; sc = (signed char)uc; /* sc will have the value 0 */

- uc = 127; sc = (signed char)uc; /* sc will have the value 127 */

- uc = 128; sc = (signed char)uc; /* sc will have the value -128 (C: undefined) */

- uc = 255; sc = (signed char)uc; /* sc will have the value ??? */

- sc = 0; uc = (unsigned char)sc; /* uc will have the value ??? */

- sc = 127; uc = (unsigned char)sc; /* uc will have the value ??? */

- sc = -128; uc = (unsigned char)sc; /* uc will have the value ??? */

- sc = -1; uc = (unsigned char)sc; /* uc will have the value ??? */

Examples of Integral Casts to Same Size Destinations

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- uc = 0; sc = (signed char)uc; /* sc will have the value 0 */

- uc = 127; sc = (signed char)uc; /* sc will have the value 127 */

- uc = 128; sc = (signed char)uc; /* sc will have the value -128 (C: undefined) */

- uc = 255; sc = (signed char)uc; /* sc will have the value -1 (C: undefined) */

- sc = 0; uc = (unsigned char)sc; /* uc will have the value ??? */

- sc = 127; uc = (unsigned char)sc; /* uc will have the value ??? */

- sc = -128; uc = (unsigned char)sc; /* uc will have the value ??? */

- sc = -1; uc = (unsigned char)sc; /* uc will have the value ??? */

Examples of Integral Casts to Same Size Destinations

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- uc = 0; sc = (signed char)uc; /* sc will have the value 0 */

- uc = 127; sc = (signed char)uc; /* sc will have the value 127 */

- uc = 128; sc = (signed char)uc; /* sc will have the value -128 (C: undefined) */

- uc = 255; sc = (signed char)uc; /* sc will have the value -1 (C: undefined) */

- sc = 0; uc = (unsigned char)sc; /* uc will have the value 0 */

- sc = 127; uc = (unsigned char)sc; /* uc will have the value ??? */

- sc = -128; uc = (unsigned char)sc; /* uc will have the value ??? */

- sc = -1; uc = (unsigned char)sc; /* uc will have the value ??? */

Examples of Integral Casts to Same Size Destinations

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- uc = 0; sc = (signed char)uc; /* sc will have the value 0 */

- uc = 127; sc = (signed char)uc; /* sc will have the value 127 */

- uc = 128; sc = (signed char)uc; /* sc will have the value -128 (C: undefined) */

- uc = 255; sc = (signed char)uc; /* sc will have the value -1 (C: undefined) */

- sc = 0; uc = (unsigned char)sc; /* uc will have the value 0 */

- sc = 127; uc = (unsigned char)sc; /* uc will have the value 127 */

- sc = -128; uc = (unsigned char)sc; /* uc will have the value ??? */

- sc = -1; uc = (unsigned char)sc; /* uc will have the value ??? */

Examples of Integral Casts to Same Size Destinations

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- uc = 0; sc = (signed char)uc; /* sc will have the value 0 */

- uc = 127; sc = (signed char)uc; /* sc will have the value 127 */

- uc = 128; sc = (signed char)uc; /* sc will have the value -128 (C: undefined) */

- uc = 255; sc = (signed char)uc; /* sc will have the value -1 (C: undefined) */

- sc = 0; uc = (unsigned char)sc; /* uc will have the value 0 */

- sc = 127; uc = (unsigned char)sc; /* uc will have the value 127 */

- sc = -128; uc = (unsigned char)sc; /* uc will have the value 128 */

- sc = -1; uc = (unsigned char)sc; /* uc will have the value ??? */

Examples of Integral Casts to Same Size Destinations

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- uc = 0; sc = (signed char)uc; /* sc will have the value 0 */

- uc = 127; sc = (signed char)uc; /* sc will have the value 127 */

- uc = 128; sc = (signed char)uc; /* sc will have the value -128 (C: undefined) */

- uc = 255; sc = (signed char)uc; /* sc will have the value -1 (C: undefined) */

- sc = 0; uc = (unsigned char)sc; /* uc will have the value 0 */

- sc = 127; uc = (unsigned char)sc; /* uc will have the value 127 */

- sc = -128; uc = (unsigned char)sc; /* uc will have the value 128 */

- sc = -1; uc = (unsigned char)sc; /* uc will have the value 255 */

Integral Casts to Wider Destination Types

- The only case in which an integer conversion to a wider destination is **not representable** is when the **source is signed and negative** and the **destination is unsigned**
- C requires that a cast to a wider unsigned destination type from a signed type when the value is negative must behave as if the cast were first made to a signed type with the same size as the destination and then converted to be unsigned
 - In all other cases, the result of the conversion will have the same mathematical value as the source
- Example:
 - signed char sc; unsigned char uc; signed int si; unsigned int ui;
 - sc = -1; ui = (unsigned int)sc;
 - must behave as if it were
 - sc = -1; ui = (unsigned int)(signed int)sc;
 - sc = -1; ui = (unsigned int)sc; /* ui will have the value 0xffffffff */

Integral Casts to Narrower Destination Types

- When converting from a unsigned source to an unsigned destination, excess high-order bits can be discarded
- When converting from a signed source to an unsigned destination, then excess high-order bits can be discarded
 - The value is representable only if it is non-negative
- When converting from a signed or unsigned source to an signed destination, if integers use two's-complement representation, then excess high-order bits can be discarded
 - In all cases, if the result value is representable, it will still be representable after discarding excess high-order bits

Examples of Integral Casts to Narrower Destinations (1 of 2)

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- ui = 0; uc = (unsigned char)ui; /* uc will have the value ??? */

- ui = 255; uc = (unsigned char)ui; /* uc will have the value ??? */

- ui = 256; uc = (unsigned char)ui; /* uc will have the value ??? */

- ui = 257; uc = (unsigned char)ui; /* uc will have the value ??? */

- si = 0; uc = (unsigned char)si; /* uc will have the value ??? */

- si = 127; uc = (unsigned char)si; /* uc will have the value ??? */

- si = 128; uc = (unsigned char)si; /* uc will have the value ??? */

- si = 255; uc = (unsigned char)si; /* uc will have the value ??? */

- si = 256; uc = (unsigned char)si; /* uc will have the value ??? */

- si = -127; uc = (unsigned char)si; /* uc will have the value ??? */

- si = -128; uc = (unsigned char)si; /* uc will have the value ??? */

- si = -129; uc = (unsigned char)si; /* uc will have the value ??? */

- si = -1; uc = (unsigned char)si; /* uc will have the value ??? */

Examples of Integral Casts to Narrower Destinations (1 of 2)

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- ui = 0; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 255; uc = (unsigned char)ui; /* uc will have the value ??? */
 - ui = 256; uc = (unsigned char)ui; /* uc will have the value ??? */
 - ui = 257; uc = (unsigned char)ui; /* uc will have the value ??? */

- si = 0; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 127; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 128; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 255; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 256; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -127; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -128; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -129; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -1; uc = (unsigned char)si; /* uc will have the value ??? */

Examples of Integral Casts to Narrower Destinations (1 of 2)

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- ui = 0; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 255; uc = (unsigned char)ui; /* uc will have the value 255 */
 - ui = 256; uc = (unsigned char)ui; /* uc will have the value ??? */
 - ui = 257; uc = (unsigned char)ui; /* uc will have the value ??? */

- si = 0; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 127; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 128; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 255; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 256; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -127; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -128; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -129; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -1; uc = (unsigned char)si; /* uc will have the value ??? */

Examples of Integral Casts to Narrower Destinations (1 of 2)

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- ui = 0; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 255; uc = (unsigned char)ui; /* uc will have the value 255 */
 - ui = 256; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 257; uc = (unsigned char)ui; /* uc will have the value ??? */

- si = 0; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 127; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 128; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 255; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 256; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -127; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -128; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -129; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -1; uc = (unsigned char)si; /* uc will have the value ??? */

Examples of Integral Casts to Narrower Destinations (1 of 2)

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- ui = 0; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 255; uc = (unsigned char)ui; /* uc will have the value 255 */
 - ui = 256; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 257; uc = (unsigned char)ui; /* uc will have the value 1 */

- si = 0; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 127; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 128; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 255; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 256; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -127; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -128; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -129; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -1; uc = (unsigned char)si; /* uc will have the value ??? */

Examples of Integral Casts to Narrower Destinations (1 of 2)

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- ui = 0; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 255; uc = (unsigned char)ui; /* uc will have the value 255 */
 - ui = 256; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 257; uc = (unsigned char)ui; /* uc will have the value 1 */

- si = 0; uc = (unsigned char)si; /* uc will have the value 0 */
 - si = 127; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 128; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 255; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 256; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -127; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -128; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -129; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -1; uc = (unsigned char)si; /* uc will have the value ??? */

Examples of Integral Casts to Narrower Destinations (1 of 2)

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- ui = 0; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 255; uc = (unsigned char)ui; /* uc will have the value 255 */
 - ui = 256; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 257; uc = (unsigned char)ui; /* uc will have the value 1 */

- si = 0; uc = (unsigned char)si; /* uc will have the value 0 */
 - si = 127; uc = (unsigned char)si; /* uc will have the value 127 */
 - si = 128; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 255; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 256; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -127; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -128; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -129; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -1; uc = (unsigned char)si; /* uc will have the value ??? */

Examples of Integral Casts to Narrower Destinations (1 of 2)

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- ui = 0; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 255; uc = (unsigned char)ui; /* uc will have the value 255 */
 - ui = 256; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 257; uc = (unsigned char)ui; /* uc will have the value 1 */

- si = 0; uc = (unsigned char)si; /* uc will have the value 0 */
 - si = 127; uc = (unsigned char)si; /* uc will have the value 127 */
 - si = 128; uc = (unsigned char)si; /* uc will have the value 128 */
 - si = 255; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = 256; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -127; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -128; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -129; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -1; uc = (unsigned char)si; /* uc will have the value ??? */

Examples of Integral Casts to Narrower Destinations (1 of 2)

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- ui = 0; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 255; uc = (unsigned char)ui; /* uc will have the value 255 */
 - ui = 256; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 257; uc = (unsigned char)ui; /* uc will have the value 1 */

- si = 0; uc = (unsigned char)si; /* uc will have the value 0 */
 - si = 127; uc = (unsigned char)si; /* uc will have the value 127 */
 - si = 128; uc = (unsigned char)si; /* uc will have the value 128 */
 - si = 255; uc = (unsigned char)si; /* uc will have the value 255 */
 - si = 256; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -127; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -128; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -129; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -1; uc = (unsigned char)si; /* uc will have the value ??? */

Examples of Integral Casts to Narrower Destinations (1 of 2)

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- ui = 0; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 255; uc = (unsigned char)ui; /* uc will have the value 255 */
 - ui = 256; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 257; uc = (unsigned char)ui; /* uc will have the value 1 */

- si = 0; uc = (unsigned char)si; /* uc will have the value 0 */
 - si = 127; uc = (unsigned char)si; /* uc will have the value 127 */
 - si = 128; uc = (unsigned char)si; /* uc will have the value 128 */
 - si = 255; uc = (unsigned char)si; /* uc will have the value 255 */
 - si = 256; uc = (unsigned char)si; /* uc will have the value 0 */
 - si = -127; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -128; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -129; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -1; uc = (unsigned char)si; /* uc will have the value ??? */

Examples of Integral Casts to Narrower Destinations (1 of 2)

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- ui = 0; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 255; uc = (unsigned char)ui; /* uc will have the value 255 */
 - ui = 256; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 257; uc = (unsigned char)ui; /* uc will have the value 1 */

- si = 0; uc = (unsigned char)si; /* uc will have the value 0 */
 - si = 127; uc = (unsigned char)si; /* uc will have the value 127 */
 - si = 128; uc = (unsigned char)si; /* uc will have the value 128 */
 - si = 255; uc = (unsigned char)si; /* uc will have the value 255 */
 - si = 256; uc = (unsigned char)si; /* uc will have the value 0 */
 - si = -127; uc = (unsigned char)si; /* uc will have the value 129 */
 - si = -128; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -129; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -1; uc = (unsigned char)si; /* uc will have the value ??? */

Examples of Integral Casts to Narrower Destinations (1 of 2)

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- ui = 0; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 255; uc = (unsigned char)ui; /* uc will have the value 255 */
 - ui = 256; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 257; uc = (unsigned char)ui; /* uc will have the value 1 */

- si = 0; uc = (unsigned char)si; /* uc will have the value 0 */
 - si = 127; uc = (unsigned char)si; /* uc will have the value 127 */
 - si = 128; uc = (unsigned char)si; /* uc will have the value 128 */
 - si = 255; uc = (unsigned char)si; /* uc will have the value 255 */
 - si = 256; uc = (unsigned char)si; /* uc will have the value 0 */
 - si = -127; uc = (unsigned char)si; /* uc will have the value 129 */
 - si = -128; uc = (unsigned char)si; /* uc will have the value 128 */
 - si = -129; uc = (unsigned char)si; /* uc will have the value ??? */
 - si = -1; uc = (unsigned char)si; /* uc will have the value ??? */

Examples of Integral Casts to Narrower Destinations (1 of 2)

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- ui = 0; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 255; uc = (unsigned char)ui; /* uc will have the value 255 */
 - ui = 256; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 257; uc = (unsigned char)ui; /* uc will have the value 1 */

- si = 0; uc = (unsigned char)si; /* uc will have the value 0 */
 - si = 127; uc = (unsigned char)si; /* uc will have the value 127 */
 - si = 128; uc = (unsigned char)si; /* uc will have the value 128 */
 - si = 255; uc = (unsigned char)si; /* uc will have the value 255 */
 - si = 256; uc = (unsigned char)si; /* uc will have the value 0 */
 - si = -127; uc = (unsigned char)si; /* uc will have the value 129 */
 - si = -128; uc = (unsigned char)si; /* uc will have the value 128 */
 - si = -129; uc = (unsigned char)si; /* uc will have the value 127 */
 - si = -1; uc = (unsigned char)si; /* uc will have the value ??? */

Examples of Integral Casts to Narrower Destinations (1 of 2)

- Examples:

- signed char sc; unsigned char uc; signed int si; unsigned int ui;

- ui = 0; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 255; uc = (unsigned char)ui; /* uc will have the value 255 */
 - ui = 256; uc = (unsigned char)ui; /* uc will have the value 0 */
 - ui = 257; uc = (unsigned char)ui; /* uc will have the value 1 */

- si = 0; uc = (unsigned char)si; /* uc will have the value 0 */
 - si = 127; uc = (unsigned char)si; /* uc will have the value 127 */
 - si = 128; uc = (unsigned char)si; /* uc will have the value 128 */
 - si = 255; uc = (unsigned char)si; /* uc will have the value 255 */
 - si = 256; uc = (unsigned char)si; /* uc will have the value 0 */
 - si = -127; uc = (unsigned char)si; /* uc will have the value 129 */
 - si = -128; uc = (unsigned char)si; /* uc will have the value 128 */
 - si = -129; uc = (unsigned char)si; /* uc will have the value 127 */
 - si = -1; uc = (unsigned char)si; /* uc will have the value 255 */

Examples of Integral Casts to Narrower Destinations (2 of 2)

- Examples:

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Examples of Integral Casts to Narrower Destinations (2 of 2)

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- si = 256; sc = (signed char)si; /* sc will have the value ??? */
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- si = -128; sc = (signed char)si; /* sc will have the value -128 */
- si = -129; sc = (signed char)si; /* sc will have the value 127 */
- si = -1; sc = (signed char)si; /* sc will have the value -1 */

How Does This Affect the IR (1 of 2)

- Our IR assumes two's-complement representation for integers
- No IR emitted for same size conversions
- Conversion to wider destination types emit a cast based on the **source signedness**
 - castUnsignedHalfWordToWord
 - castSignedHalfWordToWord
 - castUnsignedByteToHalfWord
 - castSignedByteToHalfWord
 - castUnsignedByteToWord
 - castSignedByteToWord

How Does This Affect the IR (2 of 2)

- Conversion to narrower destination types emit a cast independent of signedness
 - castWordToHalfWord
 - castWordToByte
 - castHalfWordToByte

How are Narrowing Casting Conversions Mapped Into MIPS Code

- For narrowing conversions...
 - The only code that needs to be emitted is to copy from the source register to the destination register
 - No zero- or sign-extension is necessary when narrowing in a register, because that will happen when the value in the destination register is later used
- For example,
(castWordToByte, r1, r0)
- might generate
or \$s1, \$s0, \$0

Mapping Unsigned Widening Casting Conversions Into MIPS Code

- For unsigned widening conversions...
 - The code that needs to be emitted needs to copy from the source register to the destination register and zero-extend into the high-order bits
- For example,
(castUnsignedByteToWorld, r1, r0)
- might generate
andi \$s1, \$s0, 0xff # \$s1 <- \$s0 least significant byte (all other bits are 0)
- And, for example,
(castUnsignedHalfWordToWorld, r1, r0)
- might generate
andi \$s1, \$s0, 0xffff # \$s1 <- \$s0's two least significant bytes (all other bits are 0)

Mapping Signed Widening Casting Conversions Into MIPS Code

- For signed widening conversions...
 - The code that needs to be emitted needs to copy from the source register to the destination register and sign-extend into the high-order bits
- For example,
(castSignedByteToWord, r1, r0)
- might generate

```
sll $s1, $s0, 24      # $s1 <- $s0 << 24 (shifting in 0 bits)
sra $s1, $s1, 24      # $s1 <- $s1 >> 24 (sign extending)
```
- And, for example,
(castSignedHalfWordToWord, r1, r0)
- might generate

```
sll $s1, $s0, 16      # $s1 <- $s0 << 16 (shifting in 0 bits)
sra $s1, $s1, 16      # $s1 <- $s1 >> 16 (sign extending)
```